iMovie Tutorial
getting started

Final Cut Express
Firefox
Flip4Mac
Font Book
Front Row
GarageBand
Google Earth
H–ITT_macosx_1.9.14
iCal
iChat
iDVD
Image Capture
iMovie
iMovie (previous version)

Select the application folder and find program **iMovie**.

First time opening **iMovie** it will create a new project.

Project Library

Project – My First Project

iMovie opens in the new Project.

iMovie saves projects automatically, to manage them click back to the Project Library.
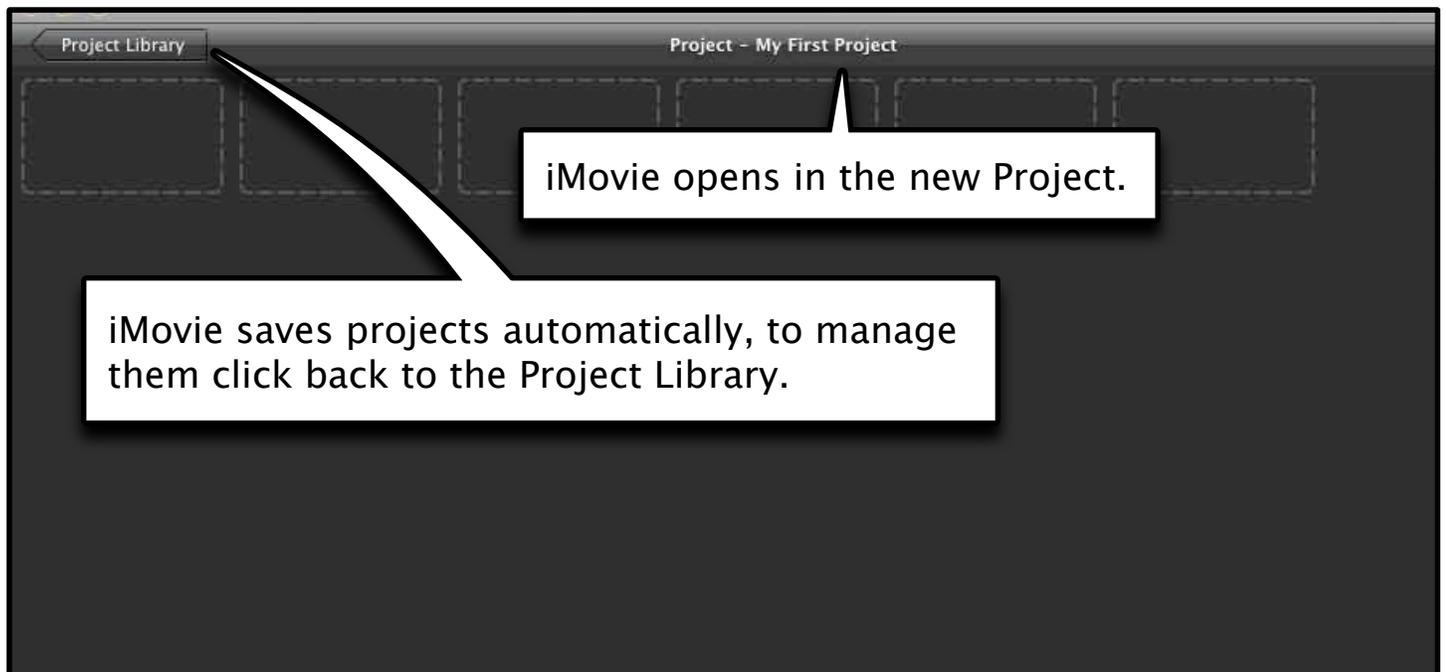
The Project Library lists all the projects that are currently in iMovie double-click a project to edit it.

Edit Project	Project Library
Demo 0s Oct 5, 2010	
My First Project 27:18 Sep 20, 2010	
NYC Hotel Room Oct '09 36s Oct 5, 2010	
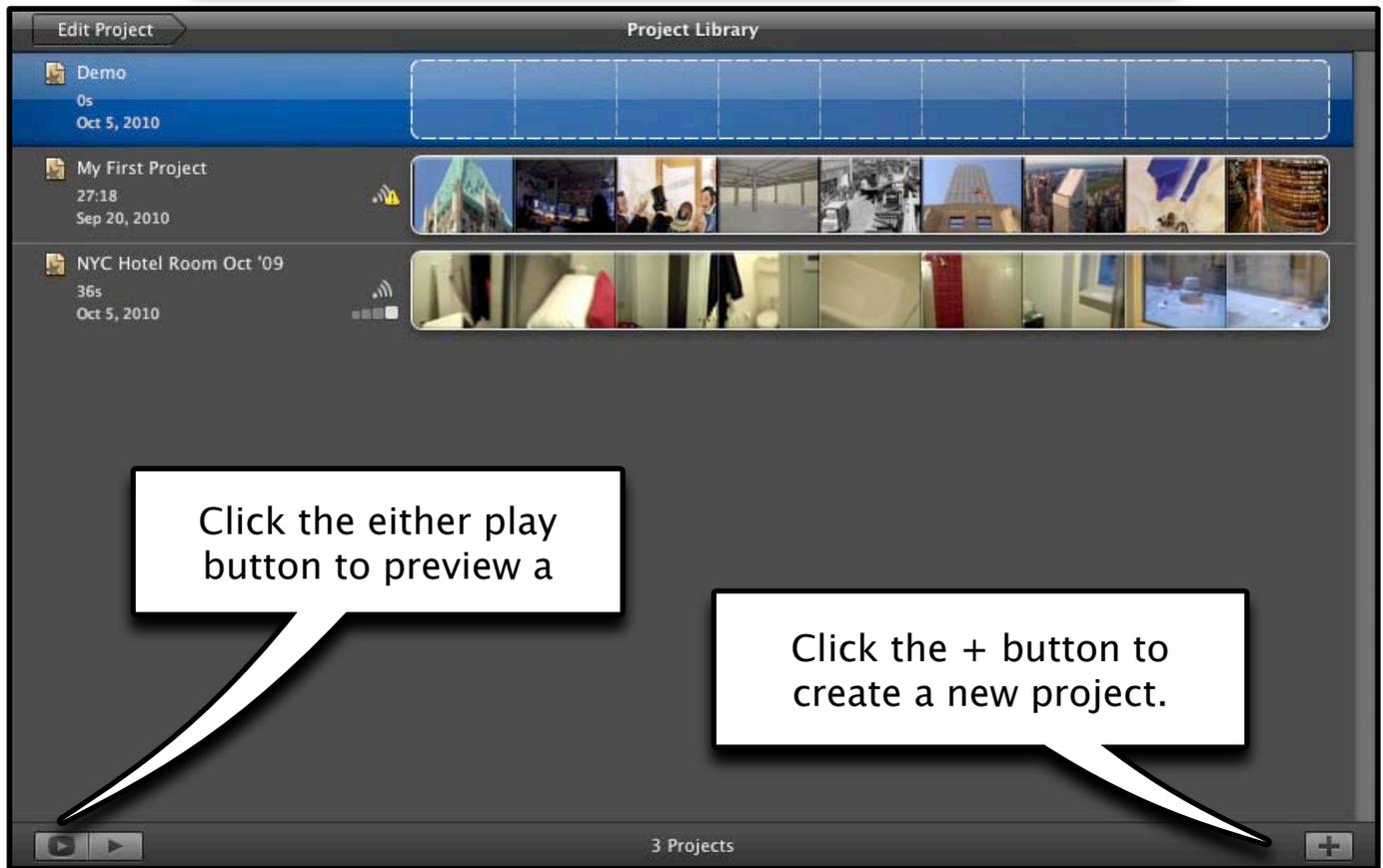
3 Projects

Click the either play button to preview a

Click the + button to create a new project.

Project Name: My First Project

Aspect Ratio: Widescreen (16:9)

Theme:

None	Photo Album	Bulletin Board
Comic Book	Scrapbook	Filmstrip

☐ Automatically add: Cross Dissolve

ancel   Create
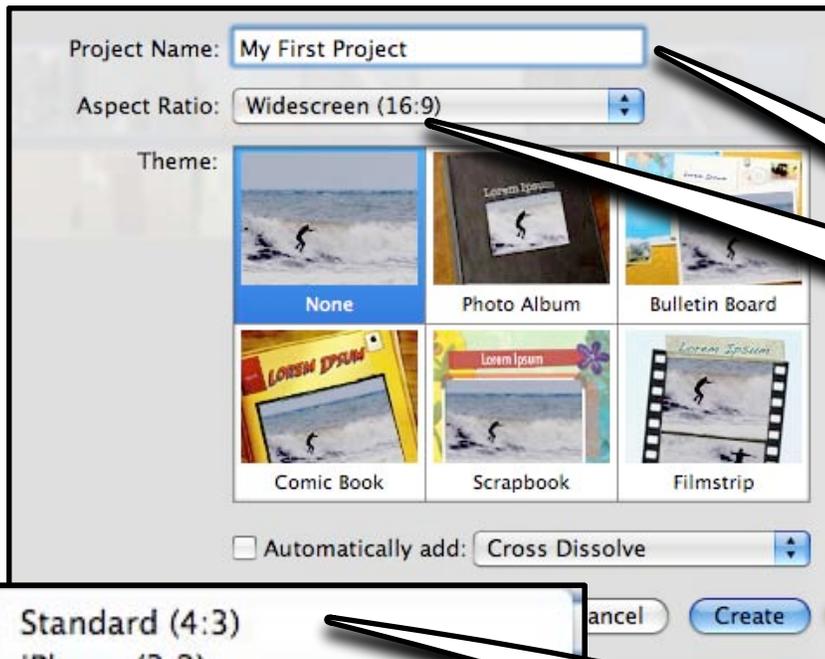
Give the project a name, choose an **Aspect Ratio**, and click **Create.**

Standard (4:3)
iPhone (3:2)
✓ Widescreen (16:9)

Widescreen ratio is typically used for HD (high definition) video, and **Standard** for SD (standard definition) video.

Connect Your Camera

If you are going to be capturing video from MiniDV tapes make sure to connect the camera or deck to the computer first

Make Sure:
-the Deck is On
-the Firewire cable is connected to both the deck and computer
-The DV button is lit/or Camera on Play

IMPORTING CLIPS

Import From: Pure Digital Inc. Flip Video Camcorder

Automatic
Manual

To Import all clips from the camera, click Import All...

Done   Import All...

Camera: Pure Digital   Archive All
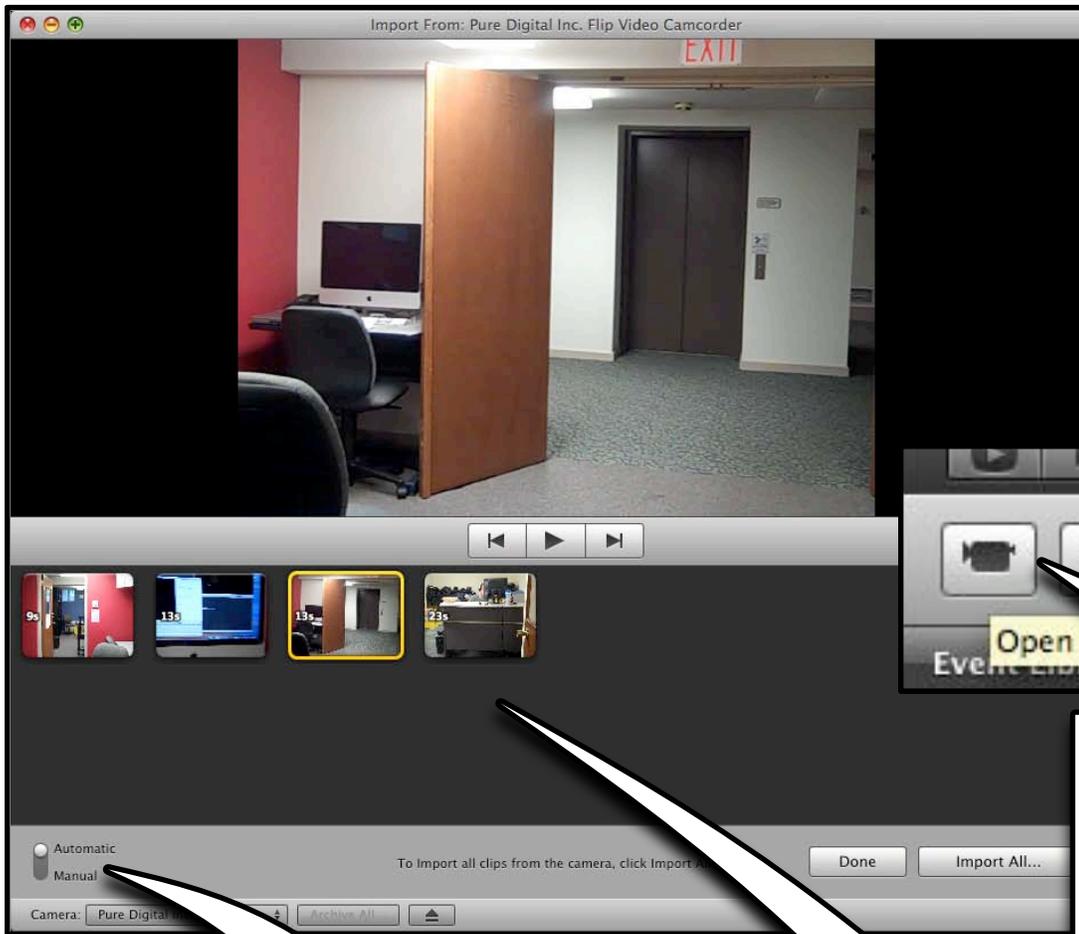
Once the camera is connected the window to the right should open

Open Ca...   Import Window –
Event Library

Click here if the window to the left doesn't pop up automatically

Automatic takes the entire video from the camera and imports it to **iMovie.**

Manual will allow for selecting only certain clips from the camera.

Play controls will appear for miniDV cameras and a file selector for Flip if **Manual** is choosen.

REC 00:00:00

Click either **Import…** , **Imported Checked…** , or **Import All…** depending whether you are using Flip, MiniDV, and/or automatic mode

Import Checked...

Save to: Macintosh HD (812.5GB free / 65 hours ...

○ Add to existing Event: No Existing Events

● Create new Event: New Event 10-5-10

☑ Split days into new Events

☐ Analyze for stabilization after import

Selecting this option will analyze all clips for stabilization, but will result in longer import times.

Cancel   Import
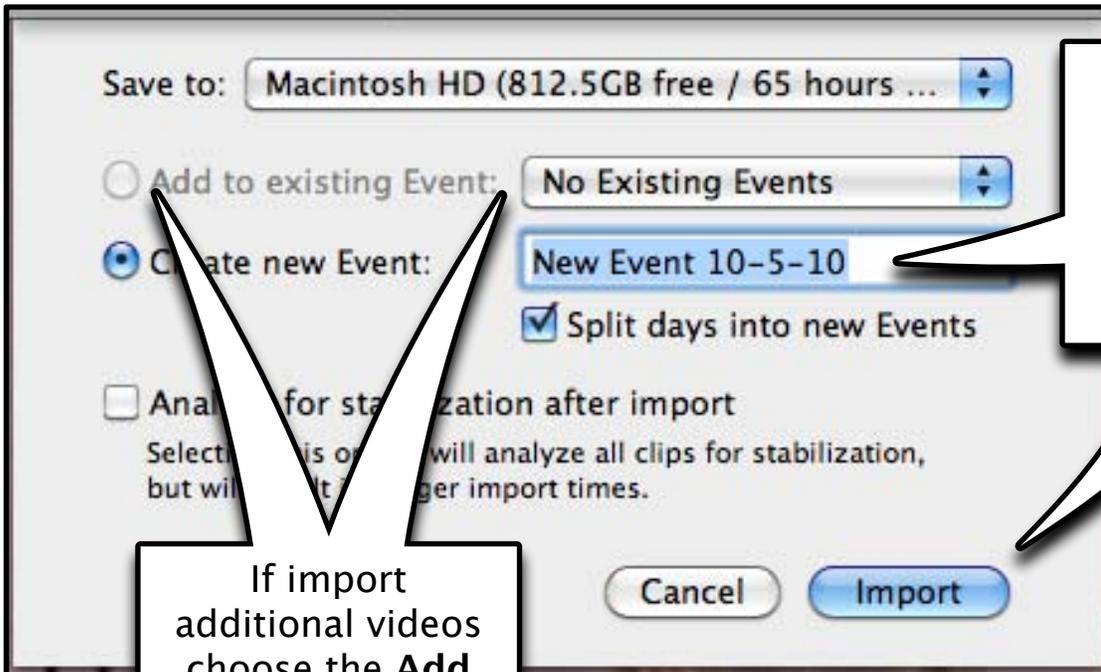
Type a name for your event and click **Import**.

If import additional videos choose the **Add to existing Event** and select the previously created event.

The event should appear in the **Event Library** and imported the clips to the right

Event Library

📧 Last Import

▼ 📅 2010

⭐ Test

Test
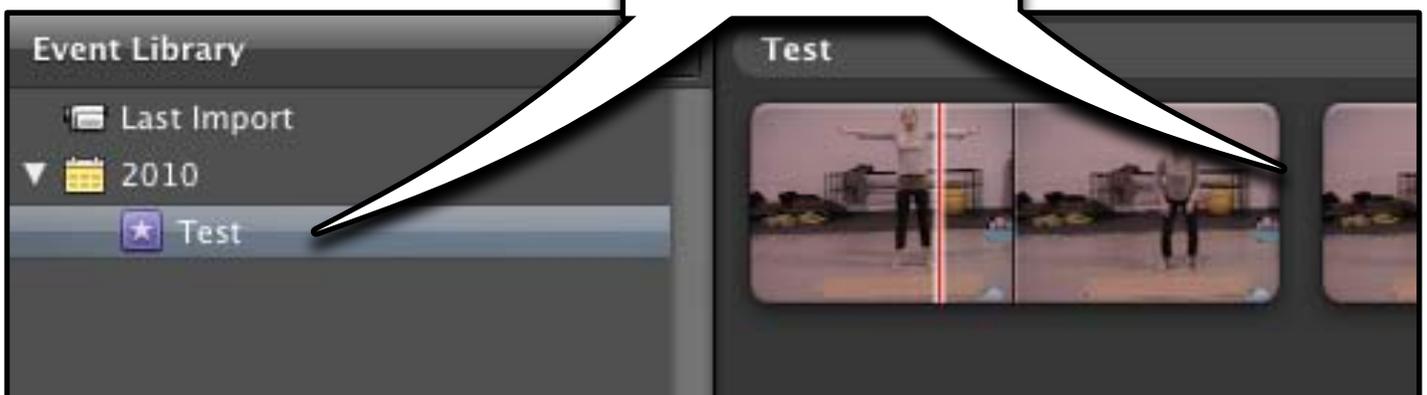
setting up the WORKSPACE
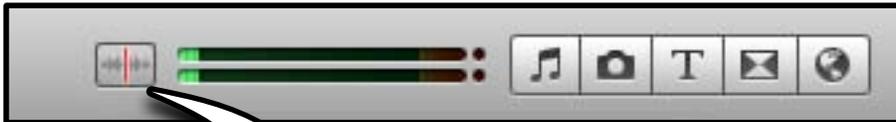
First thing you will probably want to do is shut off Audio Skimming by clicking this button

In the bottom right of both the project window and Event library set the zoom level to all to make it easier to find clips

Click the button with the arrows to switch the location of the Project and Event Library. This gives the project more space. Drag the slider to the right to enlarge the view of the clips.

Adding Clips

To use an entire clip simply click and drag the clip to the Project area.

To use just a portion. Select the portion you want by clicking at start point and dragging to the end. Don't worry about being exact.

Position the mouse over the yellow selection a hand icon will appear click and drag the clip to the project area.
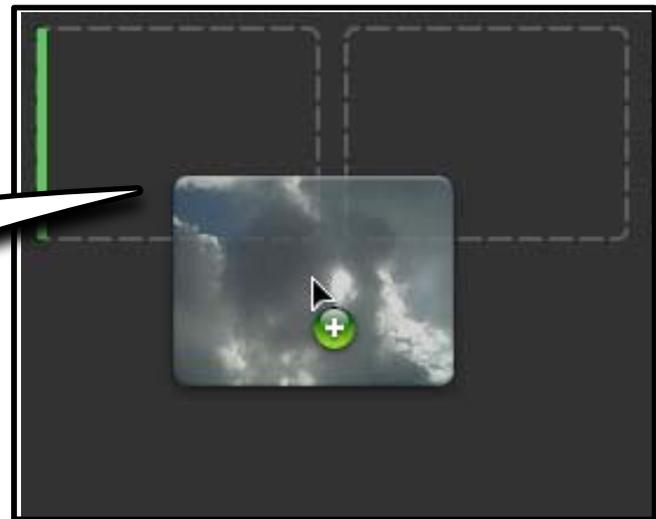
Mousing over any object in the project will revel the blue gear. Click the gear to make modification to the clip.

EDITING CLIPS

Precision Editor
Clip Trimmer

⚙

Clip Adjustments
Video Adjustments
Audio Adjustments
Cropping & Rotation

21s

From the gear menu select **Precision Editor**.

The **Precision Editor** opens over the **Event Library**.

Precision Editor   Audio Offset: 0s, −1.1s   Done

1/2s

26s
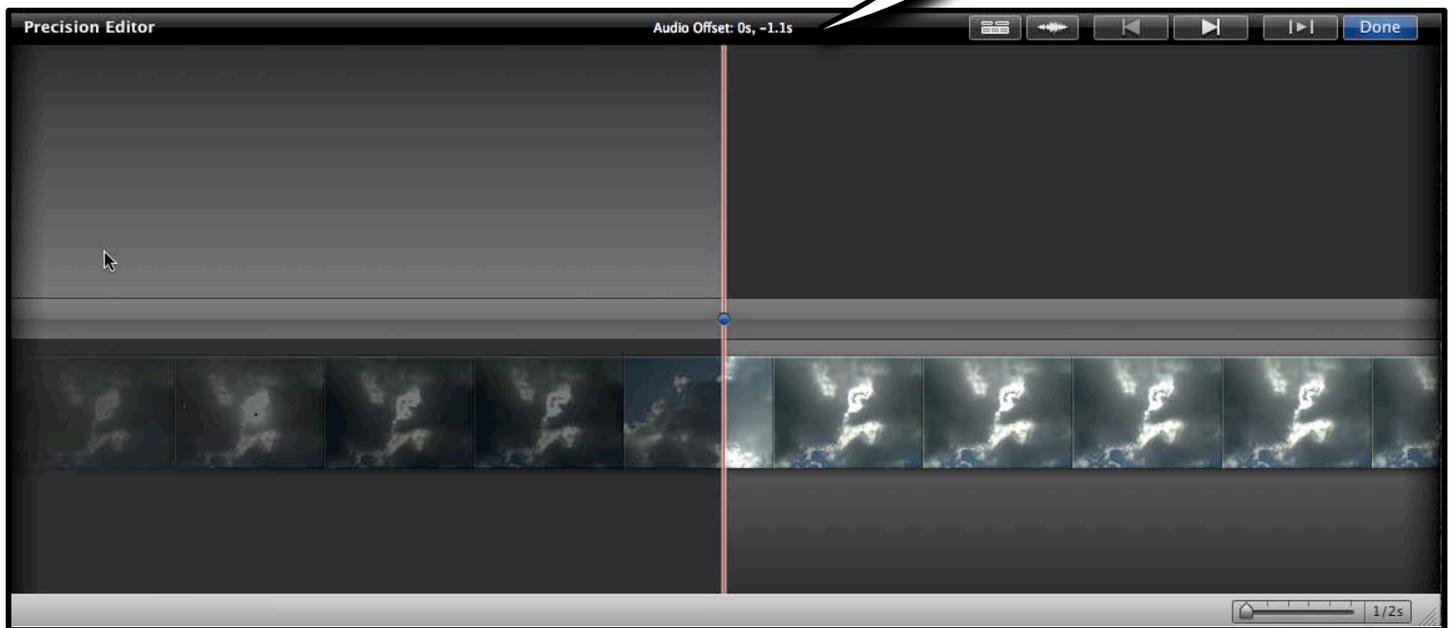
Click and drag the clip to fine tune where it start or ends.

Show previous/next edit buttons navigates through the project. Click the Done button when finished

Done

Show next edit

SPLiT CLiPS

To split a clip, move mouse pointer to the place you wanted to split.

a red line will show up

right click > split clip

Play
Play Selection
Play from Beginning
Play full-screen

Cut
Copy
Paste
Delete Selection
Delete Entire Clip

Split Clip
Detach Audio

Project Library
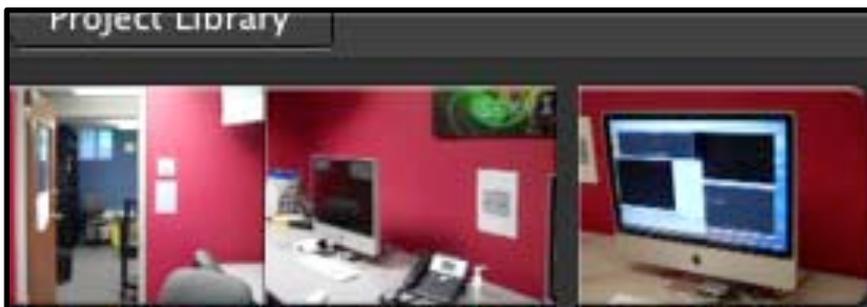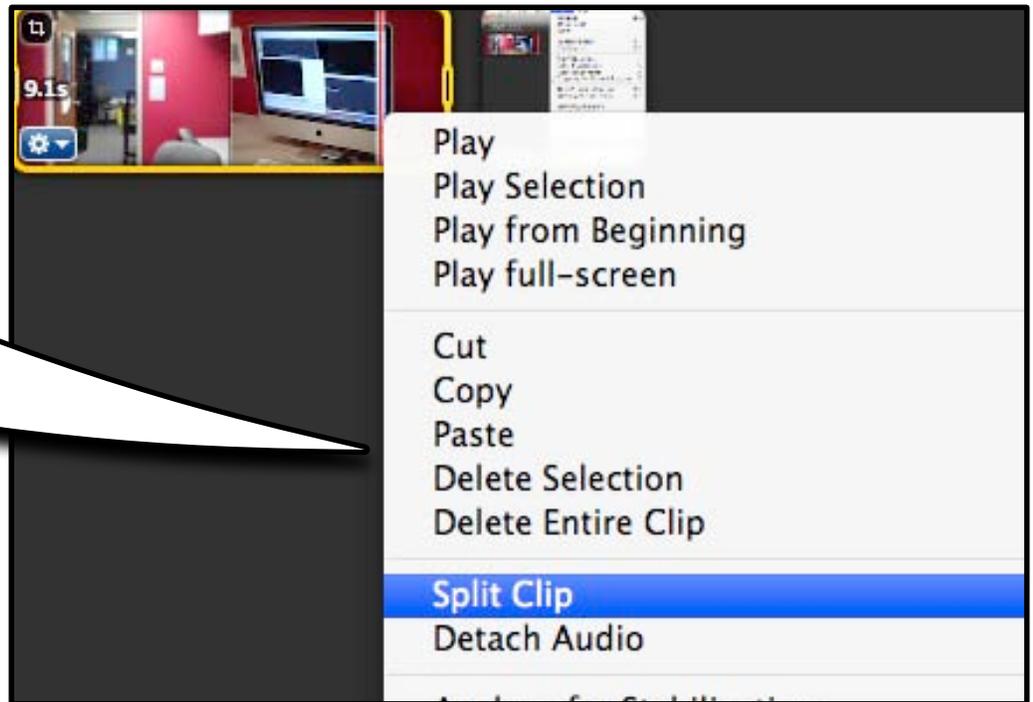
adding photos

To add a photo locate it, then click and drag it into your project. Notice the green line indicating where it is going to be placed.
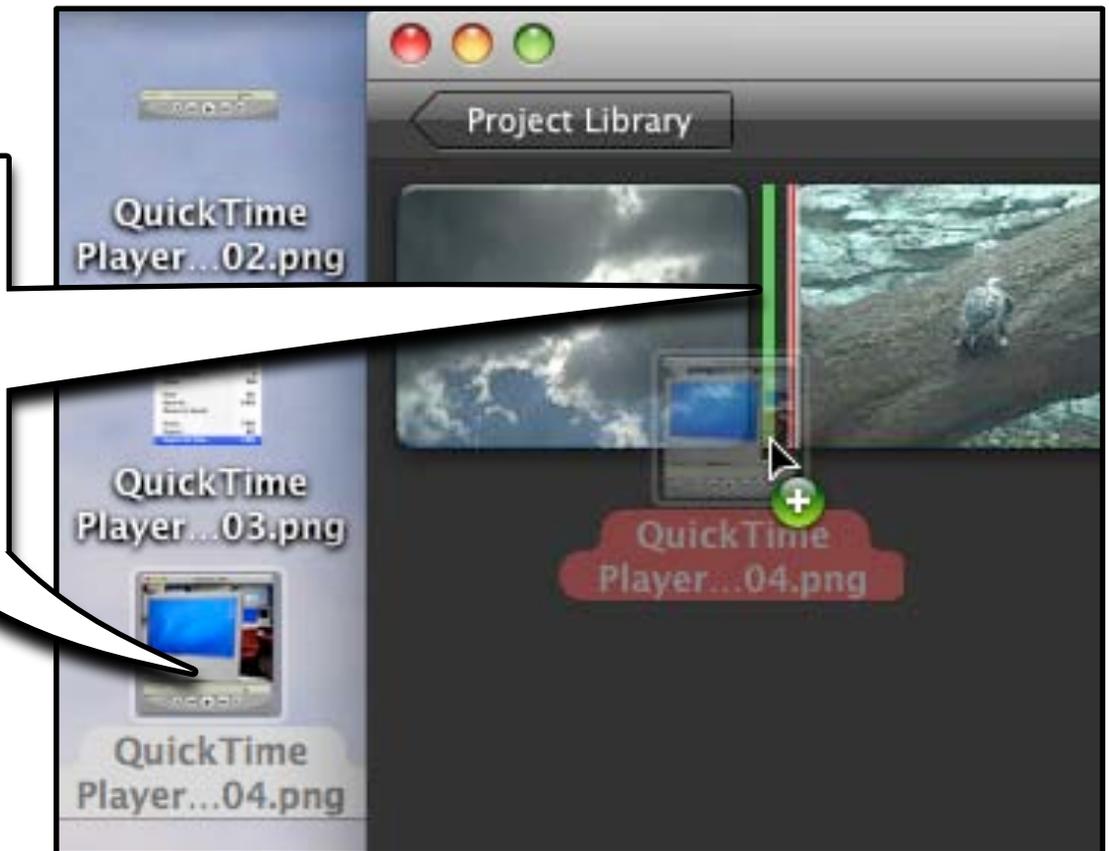
In place, select **Cropping, Ken Burns & Rotation** to modify the photo.

Ken Burns Effect

The **Ken Burns** effect allows you to pan and zoom in and out.

The green box indicates where the shot will start and will pan out to the red box.

Fit | Crop | Ken Burns | Done
Start

To turn off the effect click either **Fit** or **Crop**.

Click done when finished.

Click and drag the boxes to adjust the position. Use the handle bars to adjust the size.

Start

00:00:06

Rotating & Cropping

To frame a clip or photo and not pan choose the Crop option.

| Fit | Crop | Ken Burns |
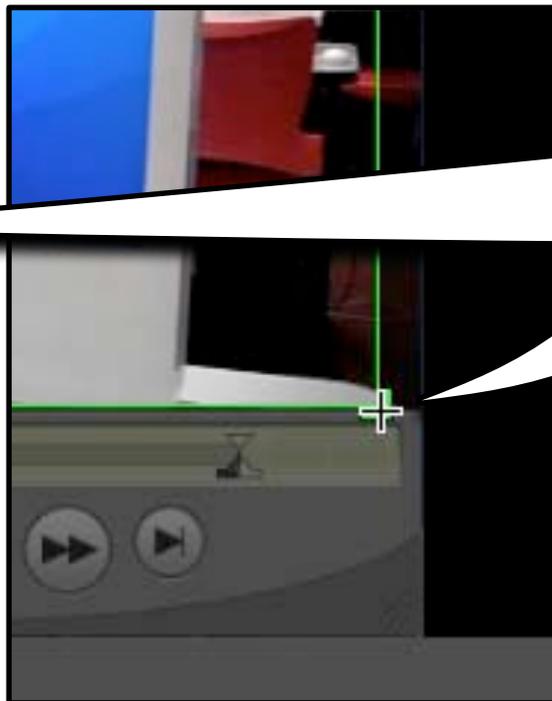
Click and drag the box to adjust the position. Use the handle bars to adjust the size.

Use arrow buttons to rotate the clip or image.
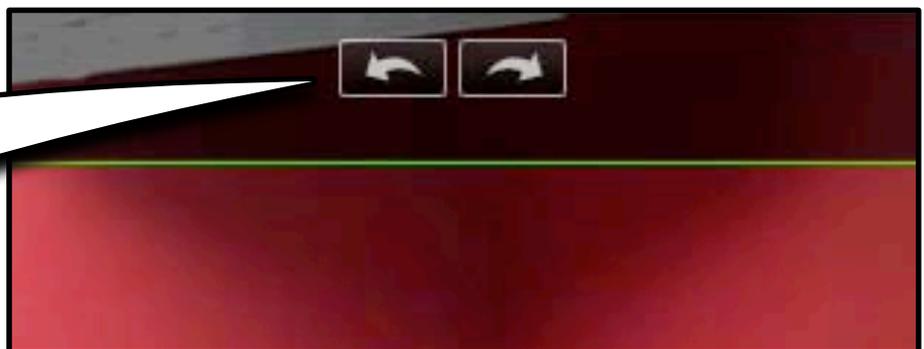
adding titles

Click the **Show or hide Titles** button.

Show or hide Titles browser – ⌘3

Select the desired title and drag to the project. The green line indicates the placement.

Title Text Here

Titles

Set Theme: **None**

| Title Text Here | Title Text Here | Title Text Here | Title Text Here |
| Centered | Lower Third | Lower | Upper |

Choose Background

Organic | Blobs

Industrial | Pinstripes

Paper | Silk-Orange

Choose a background.

If the title was placed on a clip or image, it will be the background

4.0s

Show Fonts

▶| Done

Click on the text to change the title.

Click done when finshed.

Click Show Fonts to change the font, size, color, etc.

Title Text Here

Subtitle Text Here

Choose Font

Neue — 1

Futura Medium — 2

Impact — 3

Coolvetica — 4

SignPainter-HouseScript — 5

Chalkboard — 6

American Typewriter — 7

Big Caslon Medium — 8

Baskerville — 9

Style: B I ◎   Alignment: ☰ ☰ ☰ ☰

System Font Panel   Done

4s – Title Text Here

Access it at anytime by clicking the title in the project.

Click the x button to close Titles window.

×   Titles

Set Theme: None

Title Text Here

Title Text Here

Title Text Here

Title Text Here

Centered   Lower Third   Lower   Upper

adding transitons
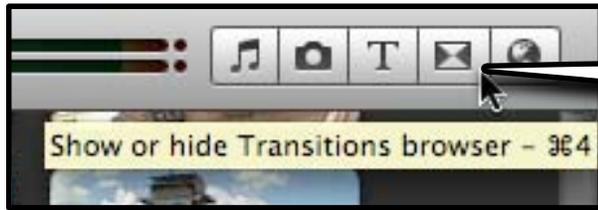
Click the **Show or hide Transitions** button.

Show or hide Transitions browser – ⌘4

Click and a transition to the project.

The green line indicates placement.

Click the x button to close Titles window.

Set Theme: None

Cross Dissolve   Cross Blur   Cross Zoom   Ripple
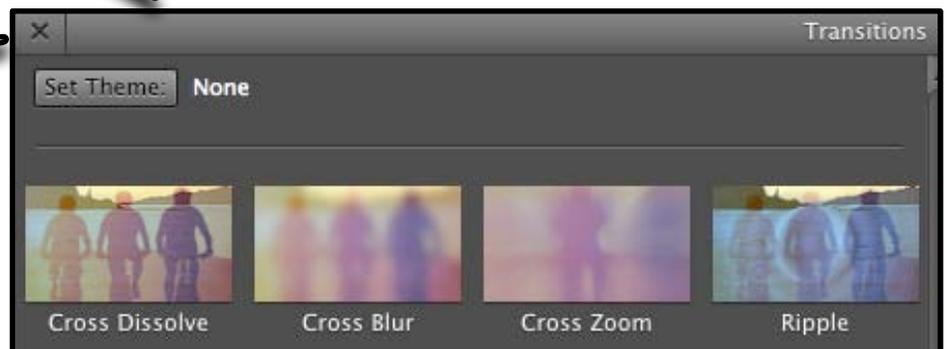
To adjust your transition settings, select the gear cog icon and select transition adjustments

Precision Editor

Transition Adjustments
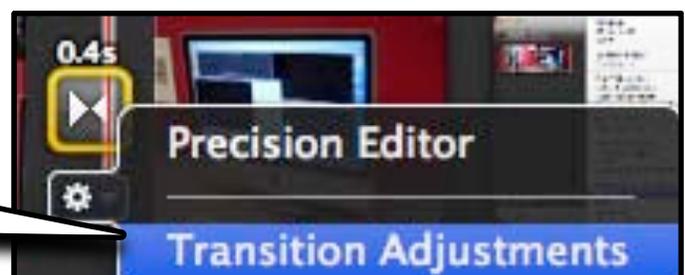
Add a Voice Over

Click the Voiceover button.

Voiceover - O

The following window will appear.

Select the device to record with.

Test the volume level by talking normally. The green bars should reach about 3/4 full, when talking it shouldn't reach red.

Voiceover

Record From: Built-in Microphone

Input Volume: 100%

Left:

Right:

Noise Reduction: -20dB

☑ Voice Enhancement

☐ Play project audio while recording

21s
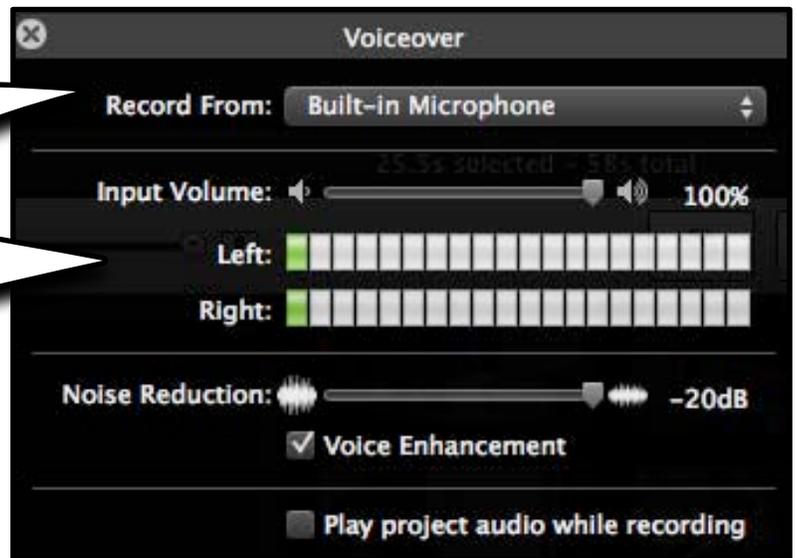
Place the cursor where you'd like the voice over to begin and click.

A countdown will let you know when to begin talking.

21s
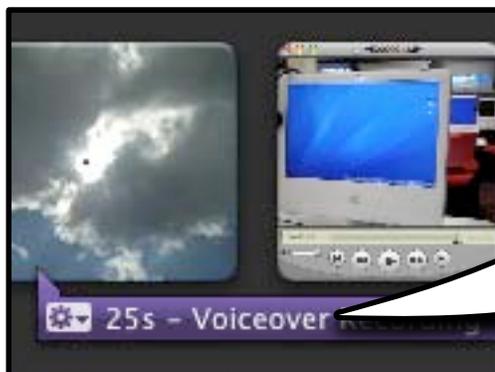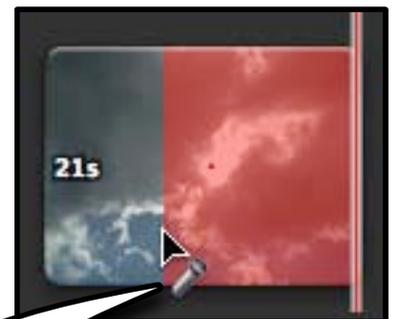
Clip will turn red as you talk. Click again to stop the recording.

The record will be placed in purple on the project.

Click the x button to exit Voiceover mode.

25s - Voiceover

Voiceover

Record From: Built-in Micr
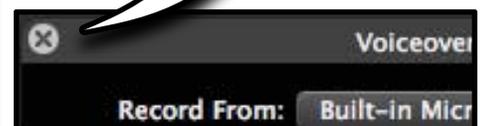
Add a audio effects
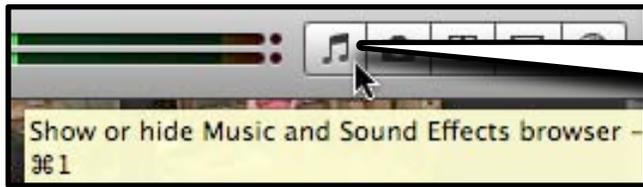
Click the **Show hide Music and Sound Effects** button.

From the **iMovie** or **iLife Sound Effects**, click and an effect to the project.
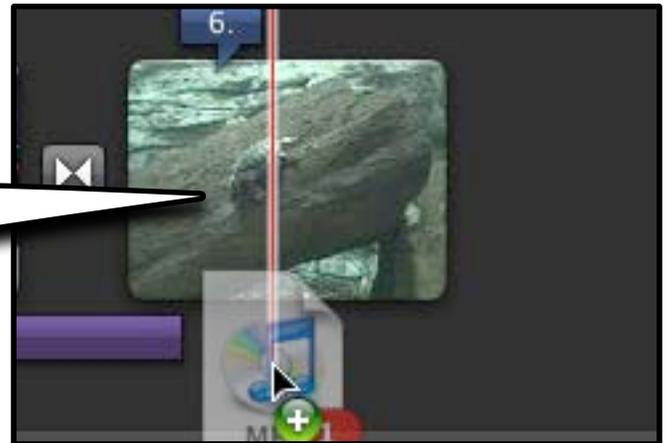
Click the x button to close **Music and Sound Effects** window.

Music and Sound Effects

	iMovie Sound Effects		
▼	iLife Sound Effects		
	Ambience		

Name	Artist		Time
♫ Alarm.mp3			0:05
♫ Ambient Effect 1.mp3			0:08
♫ Ambient Effect 2.mp3			0:10
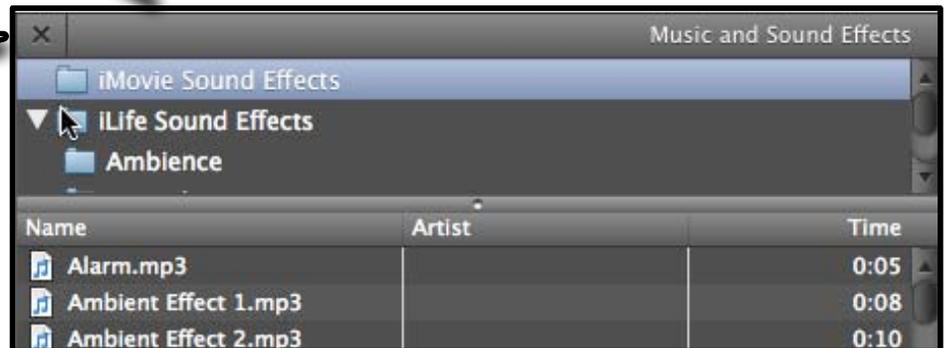
The effect will show up as a green bar on the project.

Adding Other Audio Or Music

Locate the file and drag it to the project.

To use it as background audio drop in empty space so the entire project is green.

To have it start at a specific time place it at that point in the project.
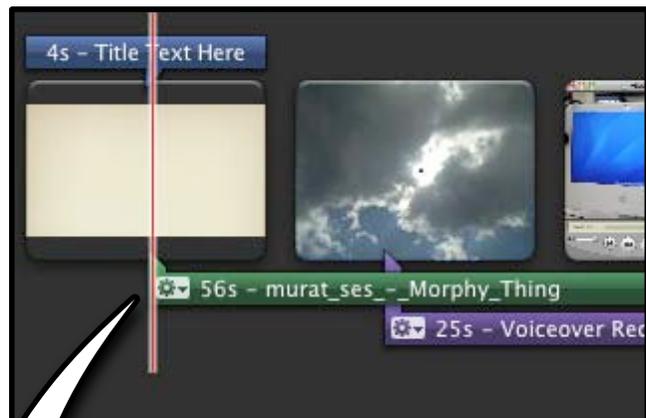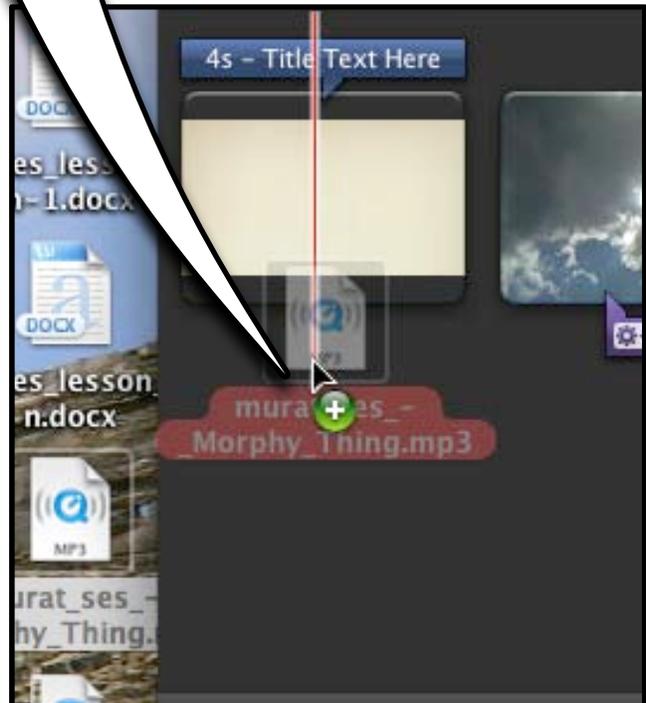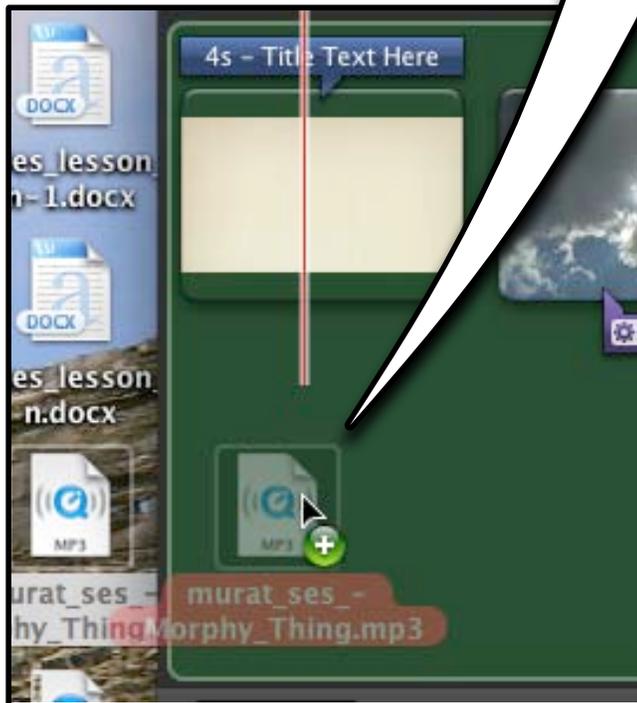
The show up in the project as depicted above.

EXPORT MOVIE

Share   Window   Help

iTunes...
iDVD
Media Browser...
YouTube...
MobileMe Gallery...

Export Movie...   ⌘E
Export using QuickTime...
Export Final Cut XML...

Remove from iTunes
Remove from Media Browser...
Remove from MobileMe Gallery...
Remove from YouTube...
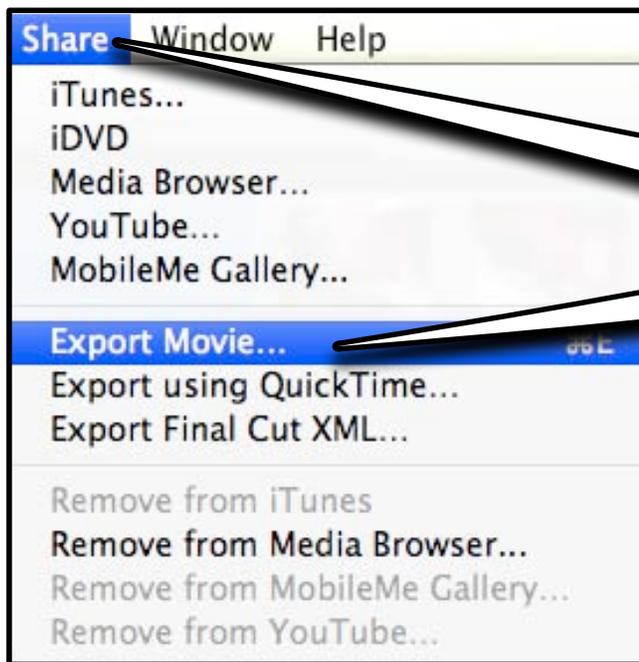
To export a finished project, Select
Share > **Export Movie...**

Type a name for the video
and location that is easily
accessible

Export As: My First Project

Where: 📁 Desktop

	iPod	iPhone	📺 tv	Computer	MobileMe	YouTube	
Size to Export: ⚪ Tiny		●			●		176x144 ℹ
⚪ Mobile		●		●	●	●	480x272 ℹ
⚪ Medium	●		●	●	●	●	640x360 ℹ
⚪ Large			●	●	●	●	960x540 ℹ
⚪				●		●	1280x720 ℹ

Cancel   Export

Choose a size:
Mobile for Moodle
Medium for other web use
Large for standard definition videos
HD for high definition videos

PREPARE FOR iDVD

Share Window Help

iTunes...
iDVD
Media Browser...
YouTube...
MobileMe Gallery...

Export Movie...   ⌘E
Export using QuickTime...
Export Final Cut XML...
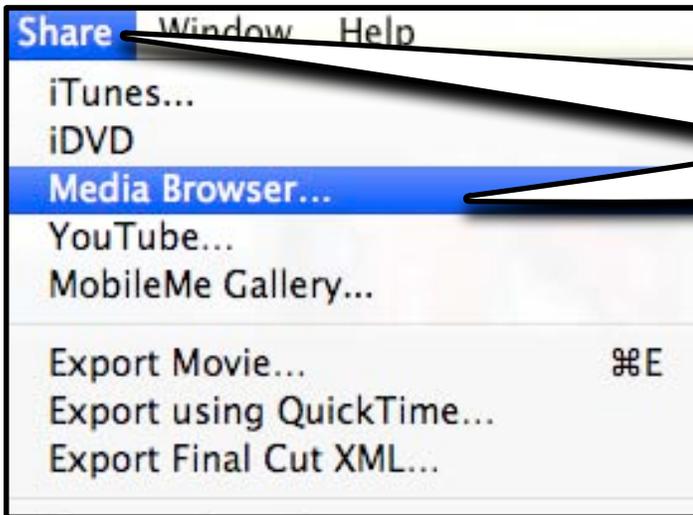
To prep a video for iDVD select **Share** > **Media Browser...**

Publish your project to the Media Browser
The selected sizes will appear in the Media Browser of other applicati
This also allows you to view your project in iMovie even when the

	iPod	iPhone	▲tv		MobileMe	YouTube	
Sizes: ☐ Tiny		●			●		176x144
☐ Mobile				●	●	●	480x272
☐ Medium			●	●	●	●	640x360
☑ Large			●	●	●	●	960x540
☐ HD				●		●	1280x720

Cancel   Publish
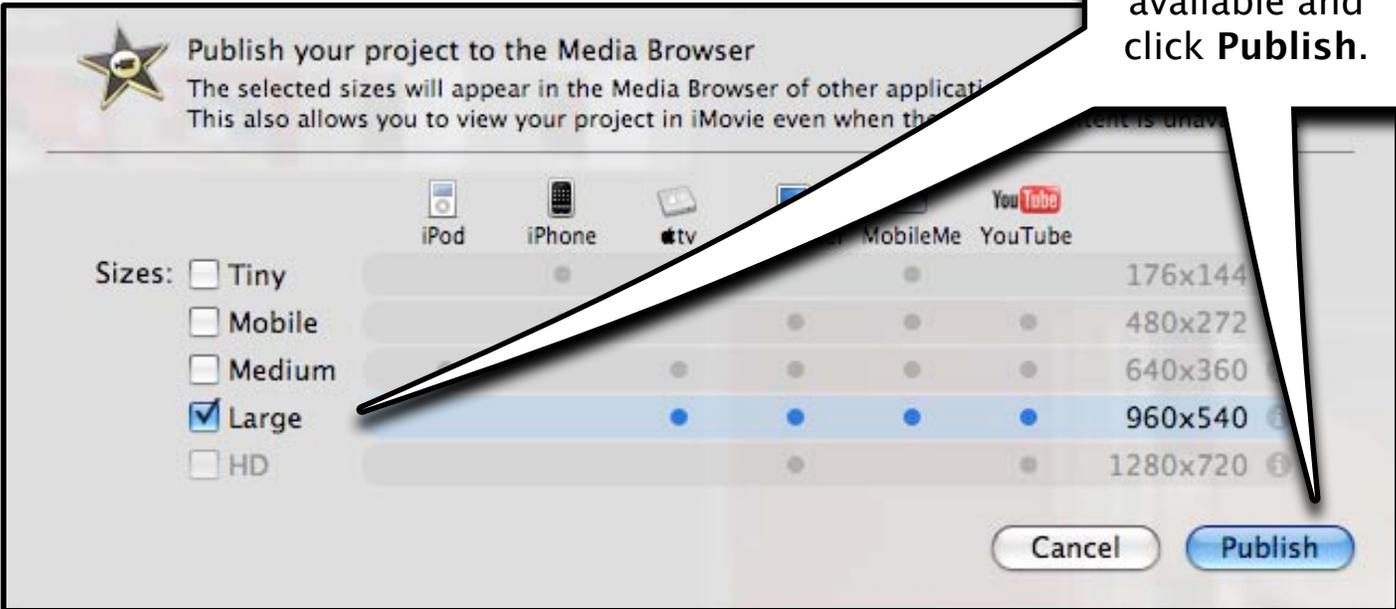
Choose the largest size available and click **Publish**.

My First Project
13s
May 28, 2010   HD
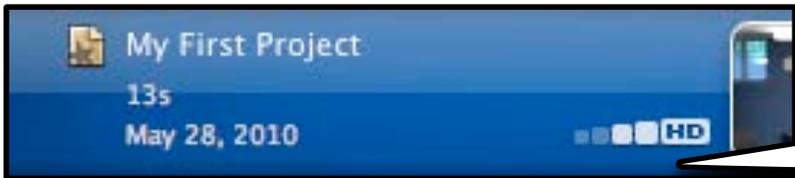
Notice: the sizes that have been selected are displayed in the **Project Library**

publish to youtube

Share   Window   Help

iTunes...
iDVD
Media Browser...
YouTube...
MobileMe Gallery...

Export Movie...   ⌘E
Export using QuickTime...
Export Final Cut XML...

Remove from iTunes
Remove from Media Browser...
Remove from MobileMe Gallery
Remove from YouTube...
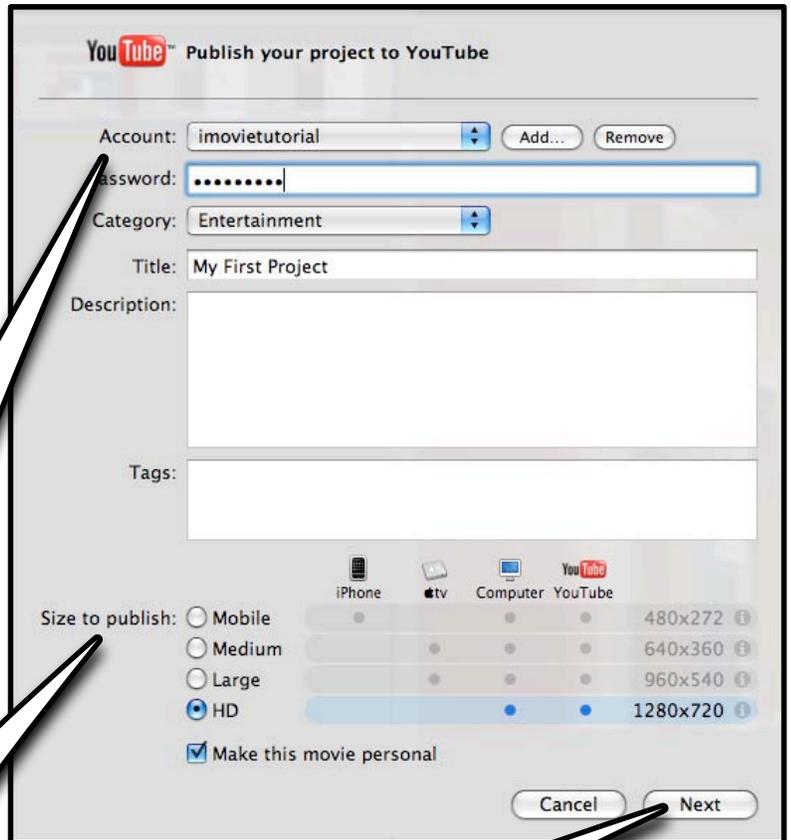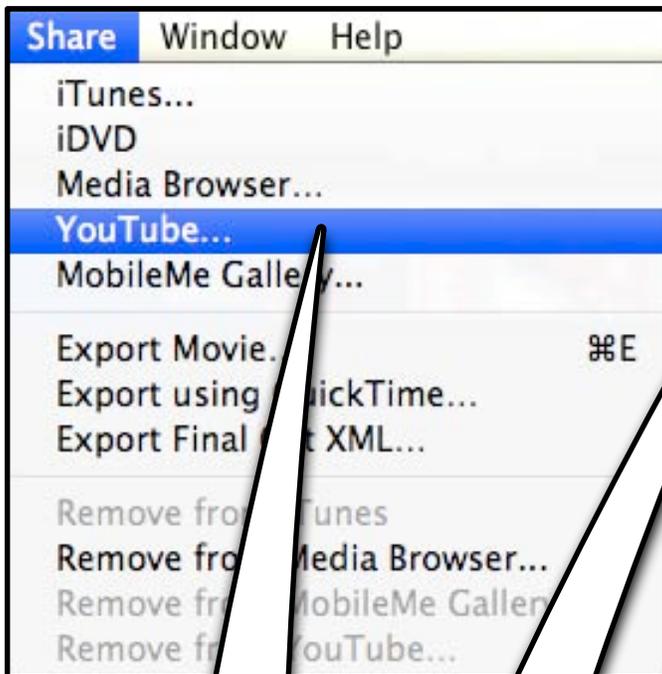
To publish the video to **YouTube**, select **Share** > **YouTube**.

You**Tube** Publish your project to YouTube

Account: imovietutorial   (Add...) (Remove)
Password: ••••••••
Category: Entertainment
Title: My First Project
Description:

Tags:

iPhone   tv   Computer   YouTube

Size to publish:
- ○ Mobile   ●   ●   ●   480x272
- ○ Medium   ●   ●   ●   640x360
- ○ Large   ●   ●   ●   960x540
- ⦿ HD   ●   ●   1280x720

☑ Make this movie personal

(Cancel) (Next)

Fill out your **Account** information, a **Title**, and **Description**.

Choose the largest size, **YouTube** will encode appropriately.

Click Next.

Click Publish.

You**Tube** Publish your ... YouTube

You... ... ...ervice

...opyrighted material for which you don't own the rights ...ission from the owner.

...d Copyright Tips for more information about copyright and ...ouTube's policy.

By clicking "Publish", you are representing that this video does not violate YouTube's Terms of Use and that you own all copyrights in this video or have express permission from all copyright owner(s) to upload it.

(Cancel) (Back) (Publish)

Backing Up Projects

Plug in an external drive.

Click the **Finder** icon in the dock.

Locate the Movies folder in the home folder
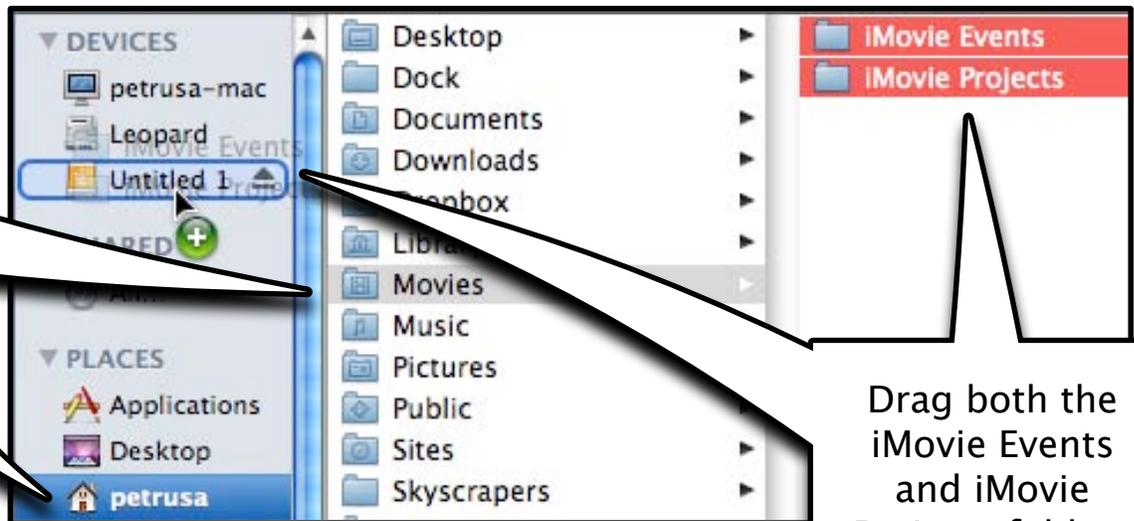
Drag both the iMovie Events and iMovie Projects folders to the external drive.

If moving to a different computer both folders must be copied to the Movies folder on the new machine for iMovie to open it.