THEME: Friendship/ Living Things/ Exploring Through our Senses

WEEK 4

p. 9

Ongoing Standards: 15.3-15.4 Approaches to Learning, 25.1-25.4 Social/emotional, 1.6 Speaking and Listening

	MON. 9/15/14	TUES. 9/16/14	WED. 9/17/14		THURS. 9/18/14	FRI. 9/19/14	
		Send a slug, if you can find					
SPECIAL NOTES		one!					
MORNING		chool" or "Hello Everybody" 25.1.3	1	Weather Repor			
MEETING	Number of the Day 2.1.1, 2.1			Calendar 2.3.			
9:00-9:10	Attendance Report 2.1, 2.6.1,			Pledge of Allegi			
GROUP ACTIVITY	-"Child of the Day"	-"Child of the Day"	-"Child of the Day"		-"Child of the Day"	-"Child of the Day"	
or LESSON	compliments 25.4.2	compliments 25.4.2	compliments 25.4.2		compliments 25.4.2	compliments 25.4.2	
9:10-9:20							
	-Recite Letter Sound Assoc.	"Name of the Day" cheer.1.2	-Recite Letter Sound Assoc.		"Name of the Day" cheer	"Name of the Day" cheer	
NULCIO	w/ letter connection.	"Name BINGO"	w/ letter connection		1.1.2	"Name BINGO"	
MUSIC +	"Name of the Day" cheer	"Aphids on Roses"	"Name of the Day" cheer		"Name BINGO"	"Little Caterpillar"	
MOVEMENT	1.1.2	"There Was an Old Lady Who	1.1.2		"Shape Poem"	"Fly, Fly, Butterfly"	
9:20-9:30	"Name BINGO"	Swallowed a Fly"	"Name BINGO"		"Beehive"	Zero the Hero's visit	
9.1a, 1.1, 10.4	"Little Caterpillar"	"Shape Poem"	"Parts of Plants"		"Bringing Home a Baby		
	"Fly, Fly, Butterfly"	Movement:	"Kindergarten"		Bumblebee"		
	Movement: What kind of	"Insect's Body" (Dr. Jean)	Movement:			Movement:	
	movements do invertebrates	10.4.1	exercises (count to 15 for		Movement:	exercises (count backwards	
	make? Pretend to fly, crawl,		each) 2.1.1, 10.4		SPARK ABC'S Activity:	20-0 for each) 2.1.1, 10.4	
	slither, jump 3.1a.1		Invisible Jump Roping				
SNACK 9:30-9:55	Health and Nutrition 10.1-3						
		-Sight Word action spelling			-Sight Word action spelling		
		with "Heidisongs"	-Sight Word action spelling		with "Heidisongs" Thisis	-Story: Where's that Insect?	
LITERACY	Story/ song from Character	hereweare 1.1.3	with "Heidisongs" This is		anoyeshereweare	Discover how camouflage	
9:55-10:15	Education: <u>Never Give Up</u>		anoyes 1.1.3		1.1.3	helps animals hide in their	
	25.1.3	-Story: Read most of Some			-Big Book: <u>Is It a Monster?</u>	habitat. Why is camouflage	
	Discuss: Believing in	<u>Smug Slug</u> (note alliteration)	Big Book: Is This a Monster?		-Find the words This and Is in	helpful? Later this	
	yourself and persevering	1.3.3	Read the story. Determine		the title. Look for the words:	afternoon, we'll look for	
	when you try to do	-Illustrate and write (or dictate)	initial sound of each animal,		this, is, a, no, yes throughout	garden invertebrates in our	
	something that seems	our predictions about what will	Predict and check each		the story.	garden and determine	
	difficult at first.	happen next in the story. 1.1.4,			-Read the story together,	whether or not they're	
		1.2.5 concept of printed word.		nted word.	encouraging children to read	camouflaged. 3.1c.2	
					along with the teacher.		
	-Coin Comparisons EM 1-11	-Sort children in different ways	Game: Give th	ne Next Number	Body + Height Comparisons		
MATH LESSON		by attributes. EM 1-6 2.6.1			EM 1-13	Finger Count Fun EM 1-14	
10:15-10:25	Getting to Know Numbers	o Know Numbers				*Hold up a # card + children	
	EM 1-5	Getting to Know Numbers EM	EM 1-5		Getting to Know Numbers	hold up that # of fingers.	
	Feature # of the Day: 6	1-5			EM 1-5	*Hold up a # of fingers +	
					1		
		Feature # of the Day: 7	Feature # of th	ne Dav: 8	Feature # of the Day: 9	children tell how many	
	-Create a # poster for 6	Feature # of the Day: 7 -Create a # poster for 7	Feature # of th -Create a # pos	•	Feature # of the Day: 9 -Create a # poster for 9	children tell how many.	

MATH CENTERS 10:25-10:50	-Coin Hunt Sort coins EM 1-11 -Create shapes w/ misc. materials: craft sticks, geoboards, blocks, wikki sticks, markers and paper 2.9.1 -Feature Number Center: *Make feature # of the day using craft sticks, snap blocks, links, or beads *Put the featured # of objects into a labeled baggie *Take apart a stack of snap blocks with the featured # of blocks. Record the combinations you make. EM 1-5 2.1.2 -Copy Pattern Block designs. (EM Math Masters p. 5E-5H)							
WRITING LESSON 10:50-11:00	Introduce writing crown: the "Kiss of THIS" to help us remember how to spell the words THIS. 1.1.2- 1.1.3	"Handwriting Without Tears" P. 13, Letter B 1.5.6	Introduce writing crown: "The Whiz of IS" to help us remember how to spell the words IS. Review the "Kiss of THIS" 1.1.2- 1.1.3		"Handwriting Without Tears" P. 14 , Letter R 1.5.6	- Review different ways to do "Kid Writing" + the use of a "magic line" when you don't know how to repre- sent a sound in writing. 1.1.2		
WRITING WORKSHOP 11:00-11:30 1.5.1 - 1.5.6	Journals Instruct children to start their journal entries with THIS today. 1.5.1-3	-"Handwriting Without Tears" workbooksPrac. printing B 1.5.6, 10.5.3 - Journals 1.5.1-3	Journals Instruct children to start their journal entries with THIS IS today. 1.5.1-3		-"Handwriting Without Tears" workbooksPrac. printing R 1.5.6, 10.5.3 - Journals 1.5.1-3	Journals 1.5.1-3		
LUNCH 11:30-12:00	Health and nutrition 10.1-3.1, 10.3.4							
RECESS 12:00-1:00	Physical activity to promote fitness and motor skills 10.4							
SCIENCE/ SOCIAL STUDIES 1:05-1:25	**Big Book: <u>Is This a Monster?</u> -Picture walk/ make predictions before we turn each page by looking at the close-up part shown. -Read the book. 1.2.2 1.1.3 **Share ways that we have seen our friends be bucket fillers in our school. (helping, cooperating, sharing, comforting, paying attention, words of encouragement) 25.4.2	Children will share their predictions for the ending of <u>Some Smug Slug</u> . Story: Read the ending of <u>Some Smug Slug</u> (Compare to predictions made earlier today) 1.1.4 , 1.2.5	-Story: <u>Hearing</u> -Experiment with sounds: Hold a ruler on a tabletop with part of it protruding off the table. Pluck the ruler and notice the vibration. Note differences in pitch as you vary distances on the tabletop. Length of sound waves determines pitch. 3.2b.5		-Story: <u>Sounds All Around</u> -Review that sound causes vibrations. Feel vibrations in your throat as you hum or sing. 10.1-3.2 -Experiment: Watch salt "jump" on top of a container as your voice travels through. -Experiment: Paper cup telephones 3.2b.5	-Story: <u>Touching</u> -Identify objects by touch with hands, feet, elbow, leg Learn that there are nerve endings under our skin that send messages to our brain. 10.1-3.2		
WORK STATIONS 1:25-2:15	 -Guided Literacy: Work with small groups on decoding words to match pictures by using illustrations /// initial+ final sounds /// Rhyming words 25.1.1, 25.1.2, 1.1.2 -Writing/Art: Finish sentences /Illustrate a book about feelings. 25.1.2, 1.1.2 -Science: Determine what senses we use would use to experience given items. 3.1a.9, 15.2.2 -High Five Word on the Wall: Ch. walk around room high fiving the name and sight words (on paper hands) on our walls. 1.1.2 			 -Drama: Cooperatively work on a Bucket Filling skit to perform on Friday. -Literacy: Spell your name (and peers'?) with stampers 1.1.2 -Literacy: Play Rhyming BINGO 1.3.4 -Social/ Math: Cooperatively put together a puzzle 15.2.1 -Writing: Work on name printing/ using correct letter formation 1.5.6 -Art/ Math: -Create symmetrical paintings (fold paper) EM 2-15 2.9.2, 9.1c.1 -Science: Concept Sorts- Sort pictures according to which sense is used 3.1a.9, 15.2.2 				
FREE CHOICE CENTER TIME 2:15-2:45	Art and Writing: Free Choice Dramatic Play: Birthday Party Math/ Blocks/ Manipulatives : Free choice Science / Discovery: Items to examine and explore with our senses			ABC / Word: Letter/ rhyme/ word games Computer: starfall.com abcya.com Reading: Books about friendship, feelings, senses, invertebrates				
NEWS/AFTERNOON WRAP-UP 2:45-3:00	-Children dictate, teacher writes news about our kindergarten day. 1.1.1 , 1.1.2 -Sing: "It Was a Good Day"							
SNACK 3:00-3:15	Health and Nutrition 10.1-3.1, 10.3.4							